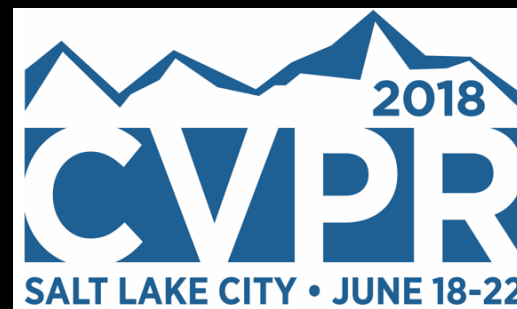


# LiteFlowNet: A Lightweight Convolutional Neural Network for Optical Flow Estimation

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## FlowNet2 (CVPR17)

~8fps, 162M parameters

FlowNet2

## LiteFlowNet (CVPR18)

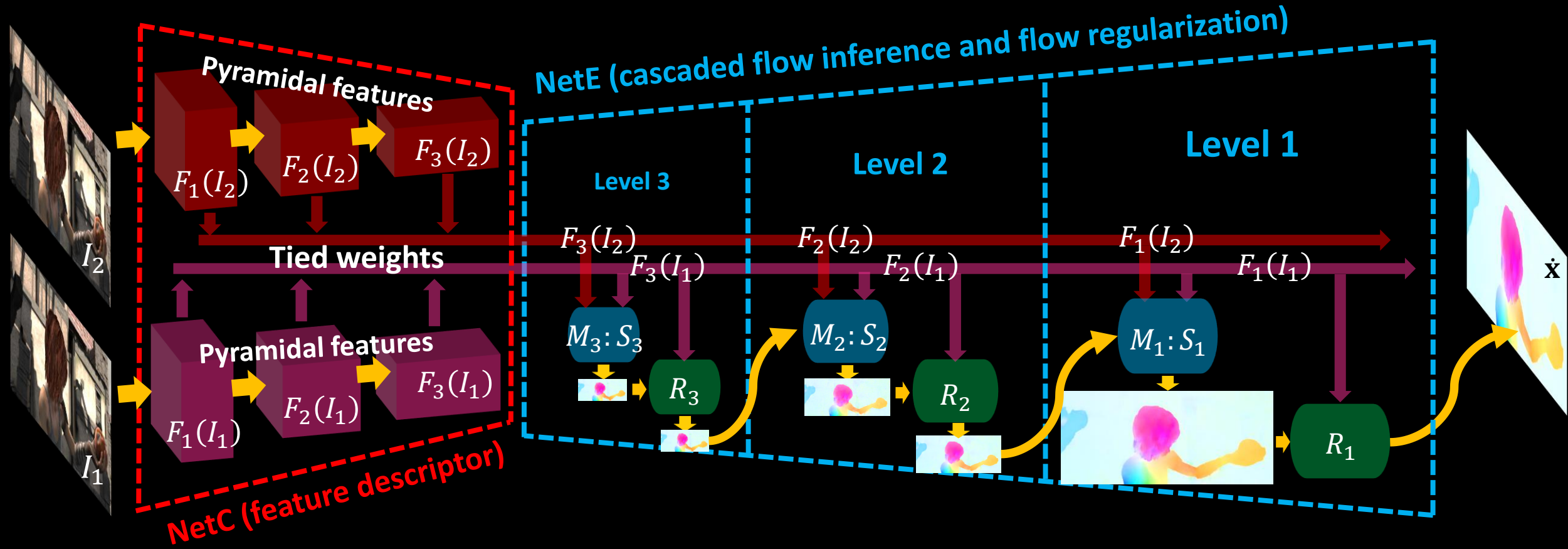
~11fps, 5M parameters

LiteFlowNet



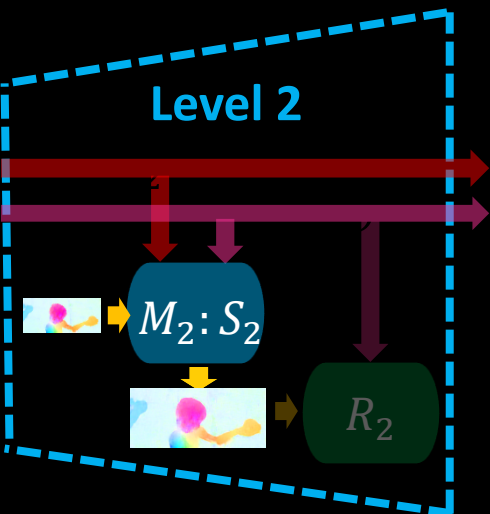
FlowNet2 (CVPR17)	LiteFlowNet (CVPR18)
U-Net architecture	Specialized architecture: - Data fidelity & regularization as variational methods
Image warping per cascade	Feature warping per pyramid level
Feature matching per cascade	Cascaded flow inference per level
	Flow regularization per level: - Feature-driven local convolution
Large network cascade (~160M)	Lightweight (~5M), faster (1.36x), and better performance on real data

# LiteFlowNet



# Cascaded Flow Inference

Level 2



**Stage 1:**

**Descriptor matching unit  $M$**

*Generate a coarse flow estimate by computing correlation of high-level feature vectors*

**Stage 2:**

**Sub-pixel refinement unit  $S$**

*Aim to refine the flow field to sub-pixel accuracy*

Upscaled flow field  
from previous level



Residual flow



Complete flow



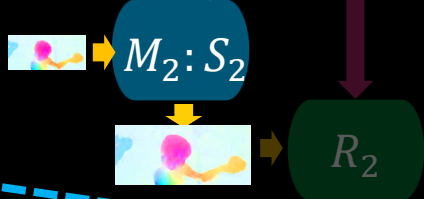
Residual flow



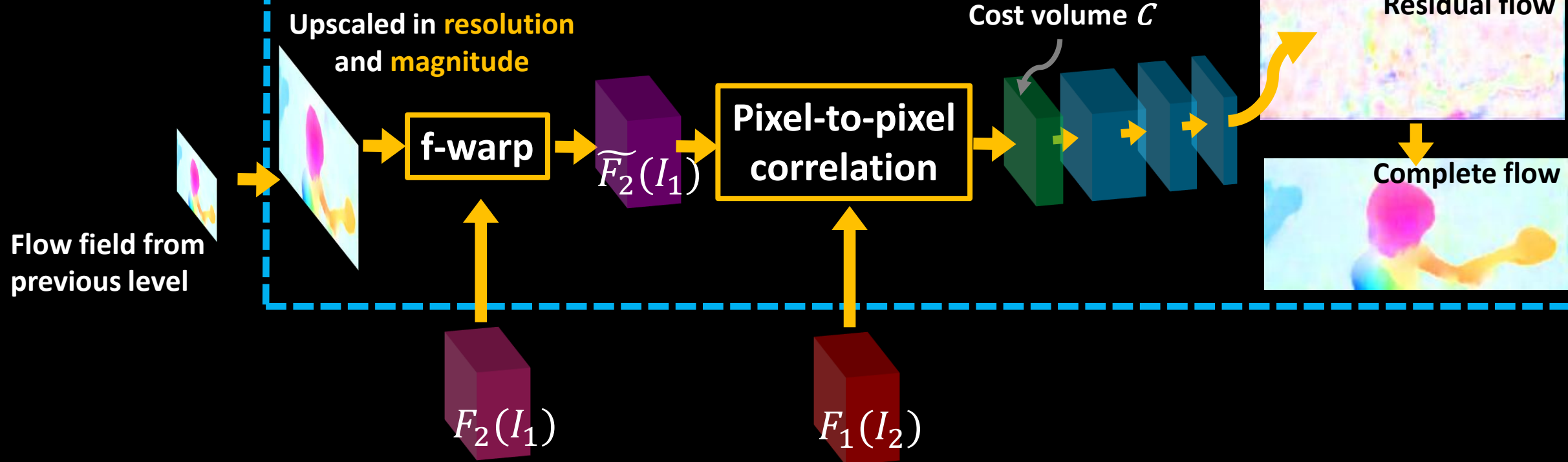
Complete flow

# Cascaded Flow Inference : Stage 1

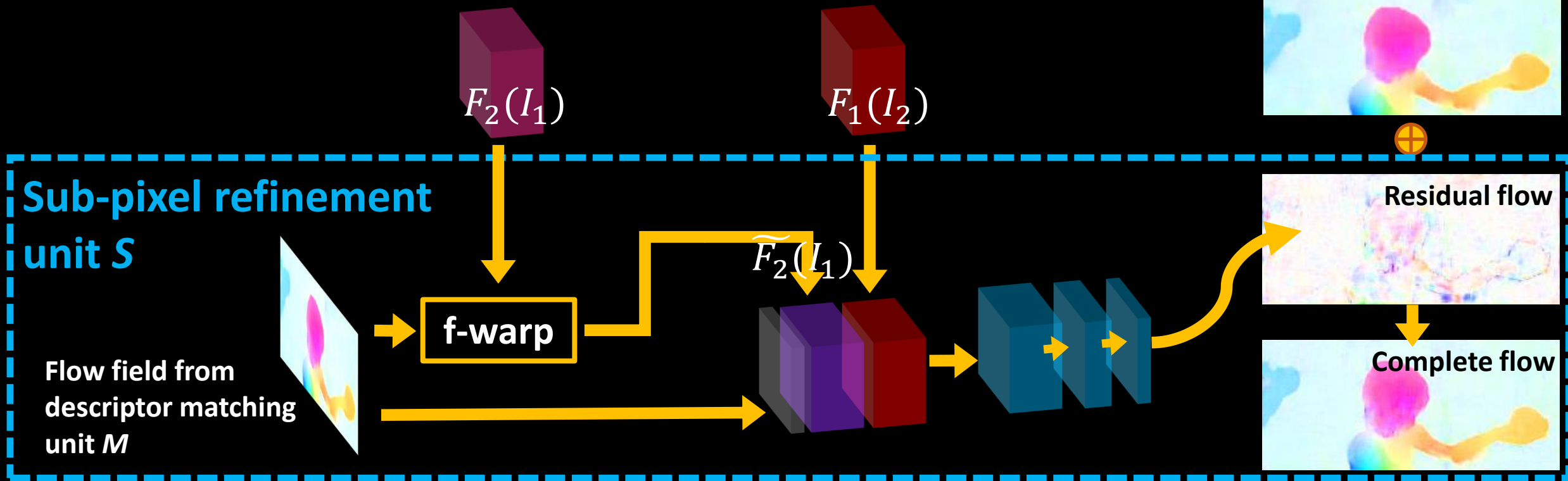
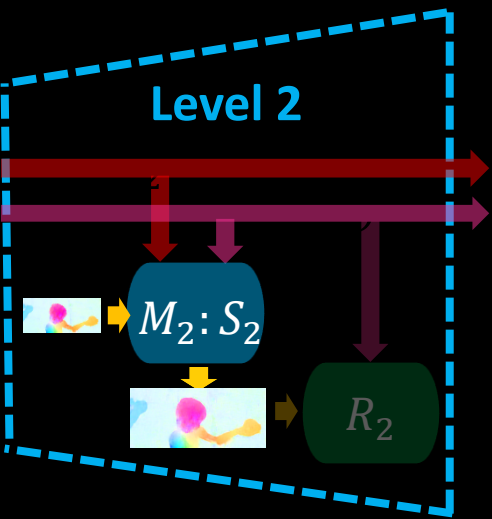
Level 2



Descriptor matching unit  $M$



# Cascaded Flow Inference : Stage 2



# Flow Regularization

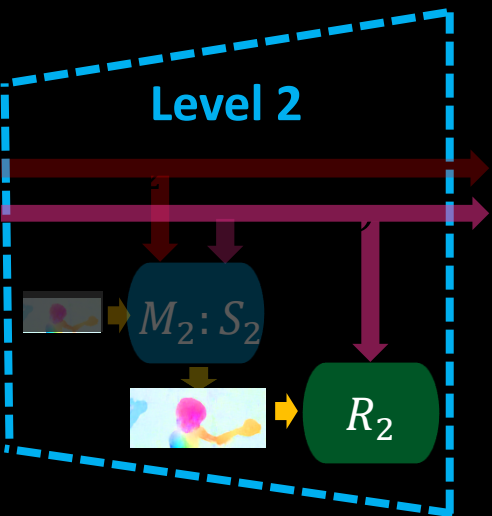
Using data term alone, vague flow boundaries and undesired artifacts commonly exist in flow field

First in the literature: Perform flow field regularization by a **feature driven local convolution (f-lcon)**

$$f_g(x, y, c) = \underset{\text{filter}}{g(x, y, c)} * \underset{\text{flow patch}}{f(x, y, c)}$$

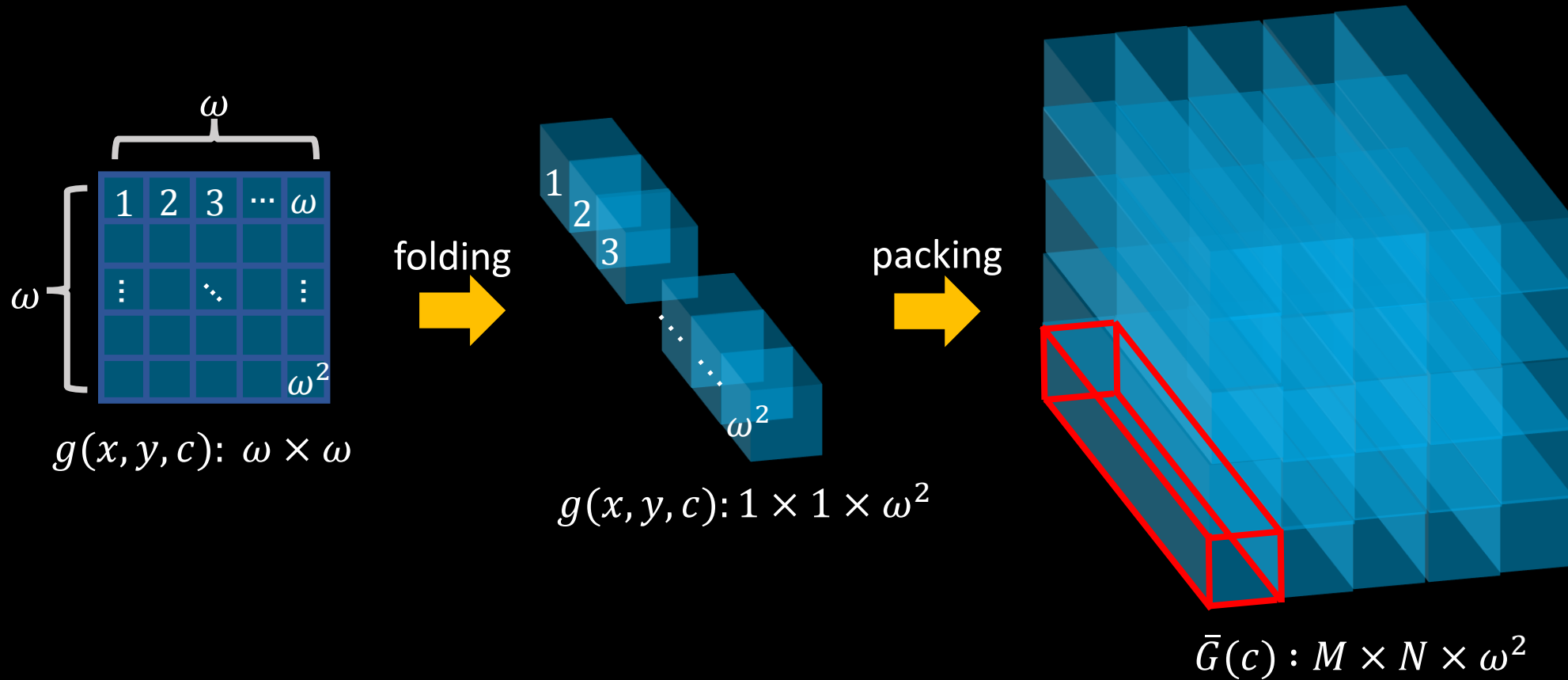
Each local filter  $g$  is **adaptive** and **both image- and flow-aware**

- *Pyramidal features*
- *Flow estimate*
- *Occlusion probability map*





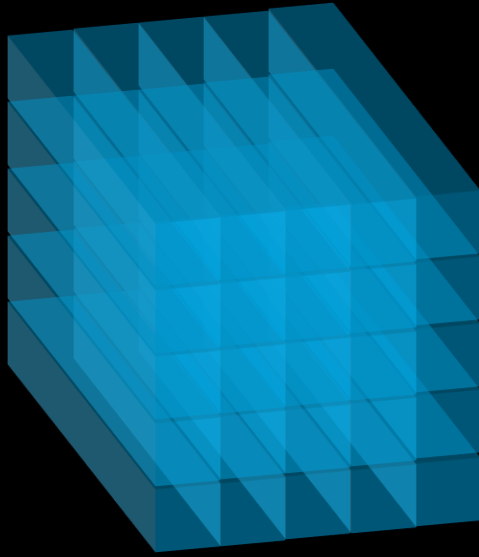
# Efficient feature-driven local convolution



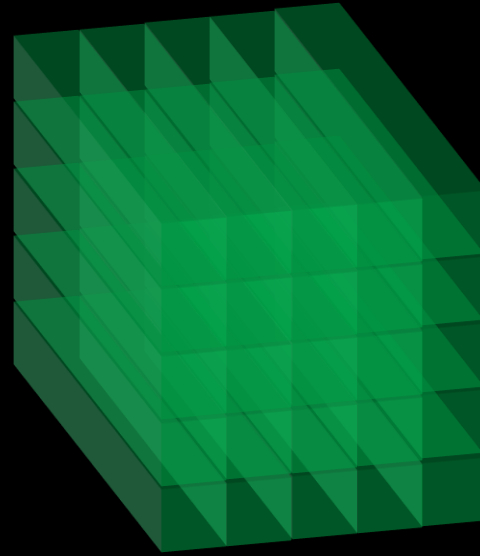
Folding and packaging each local filter  $g$  by GPU friendly `im2col`

Perform the same on the flow patch

# Efficient feature-driven local convolution



3D tensor of a local filter



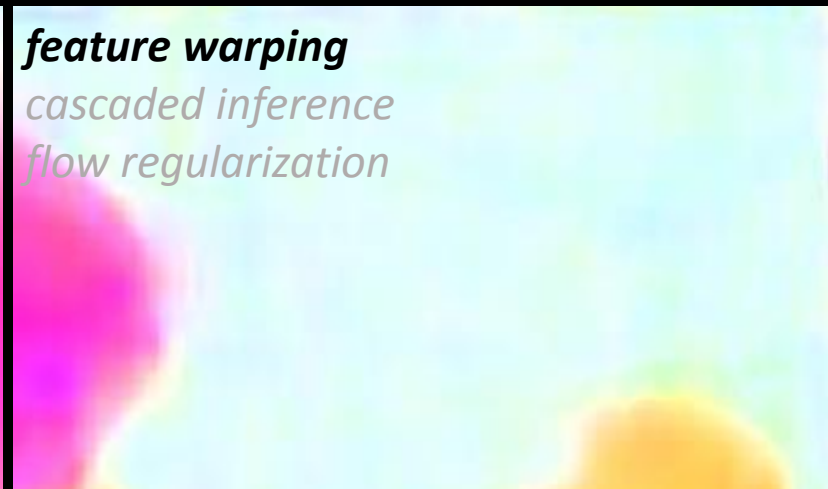
3D tensor of a flow patch

$$F_g(c) = \bar{G}(c) \odot \bar{F}(c)$$

Local convolution can be computed efficiently by a tensor dot product

# Effectiveness of different components

Feature warping  
improves flow  
sharpness



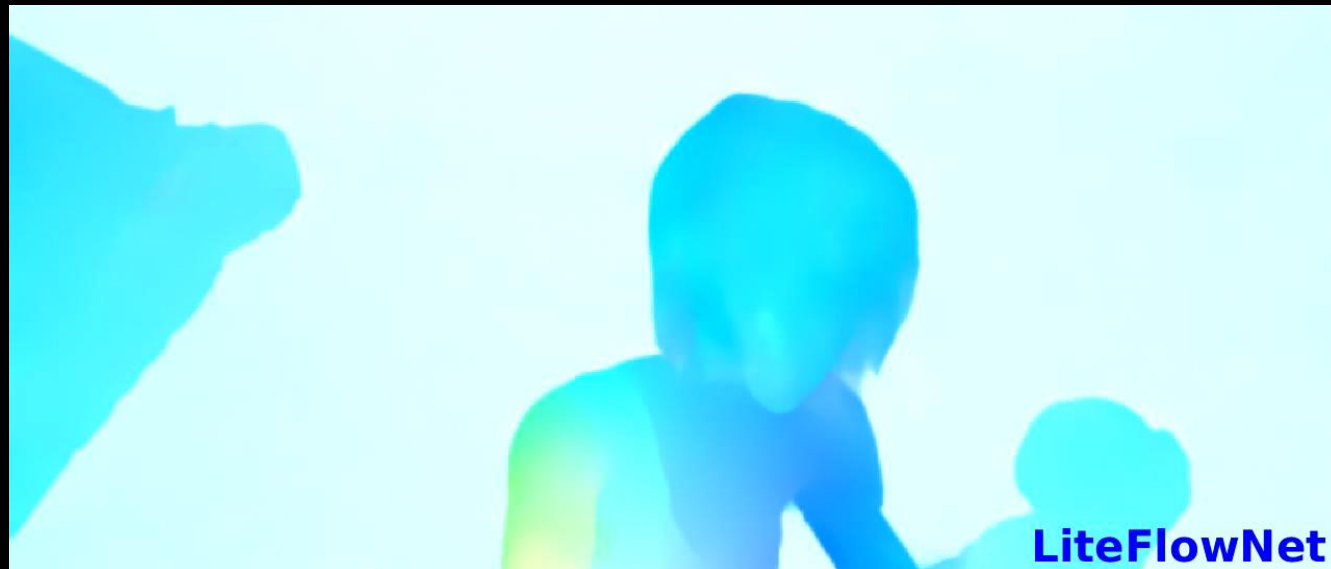
Cascaded inference  
generates sharper and  
more detailed flows



Regularization prevents  
flow bleeding and  
vague flow boundaries



# Results on Sintel



**~30 times smaller, 1.36 times faster**

**Project page (demo video, code, and more)**



**<http://mmlab.ie.cuhk.edu.hk/projects/LiteFlowNet/>**