

# Measuring Crowd Collectiveness

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# Outline

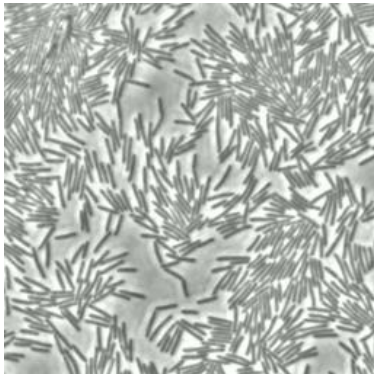
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- ▶ **Motivation**
- ▶ Emergence of Collective Manifold
- ▶ Collectiveness Descriptor
- ▶ Experiments and Applications
- ▶ Conclusion



# Collective Crowd Behaviors

- ▶ Complex crowd behaviours may result from repeated simple interactions among neighboring individuals without centralized coordination
- ▶ Generate complex patterns, quickly process information, engage in collective decision making



Bacteria colony



Fish school



Traffic flow



Human crowd



Human crowd



Human crowd

# Scientific Studies on Collective Behaviours

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- ▶ Empirical studies on various crowd systems: bacterial colonies, locust swarm, fish shoals and bird flocks
  - ▶ Criticality of crowd density [Zhang et al. 2010]
  - ▶ Phase transition [Vicsek et al. 1995]
  - ▶ Self-organization [Couzin and Krause 2003]
- ▶ Different models are proposed for simulation and understanding the mechanism of collective behaviours
  - ▶ Self-driven propelled particle models [Vicsek'95, Chate'95]
  - ▶ Maximum entropy model [Bialek et al. 2011]
  - ▶ Differential equations of continuum [Toner and Tu, 1998]
- ▶ Complex networks: detecting community with shared collective behaviours [Girvan'02, Palla'07]



# Collective Motion Analysis in Vision

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- ▶ Learn global motion patterns of crowd behaviours
  - ▶ Ali CVPR'07, Wang CVPR'07, Lin CVPR'09, Hospedales ICCV'09
  - ▶ Mehran ECCV'10, Emonet CVPR'11
- ▶ Detect coherent or incoherent motions from crowds
  - ▶ Rabound CVPR'06, Chan PAMI'08, Kratz CVPR'09, Rodriguez ICCV'09
  - ▶ Mahadevan CVPR'10, Wu CVPR'10, Saligrama CVPR'12, Zhou ECCV'12
- ▶ Analyze interactions among individuals in crowds
  - ▶ Mehran CVPR'09, Scovanner ICCV'09, Pellegrini ICCV'09
  - ▶ Yamaguchi CVPR'11, Kratz ECCV'12
- ▶ Detect social groups
  - ▶ Lan TPAMI'11, Ge TPAMI'11, Chang ICCV'11

**The models and descriptors are scene-specific and cannot be used to compare behaviours of different crowd systems**

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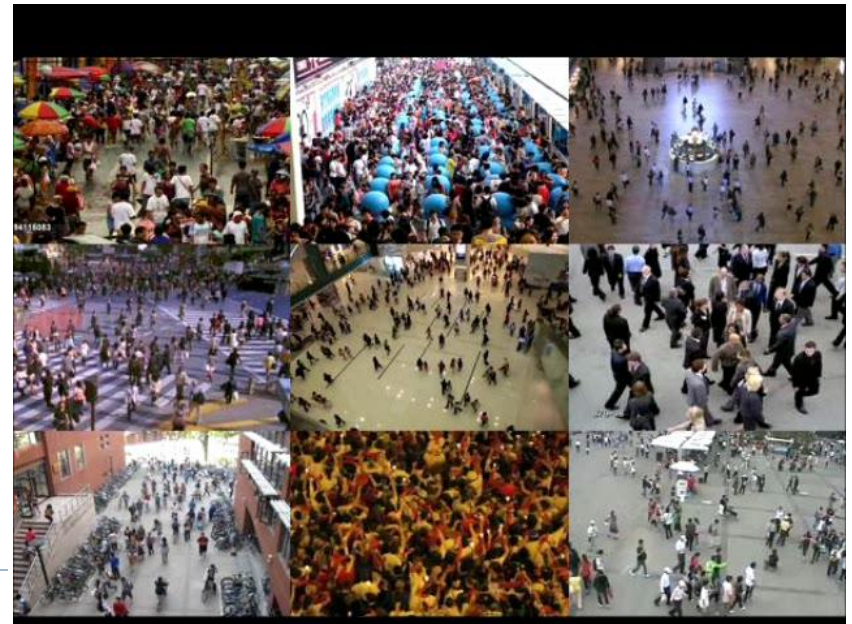


# Challenges to Understand Crowds

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Crowds have different shapes, dynamics, and scales

- ▶ How to compare the dynamics of different crowd systems?
- ▶ Can different crowd systems be characterized by a set of **universal** properties and how to **quantify** them?
  - ▶ Yes. There are general principles underlying different types of crowd behaviours [Toner'05, Parrish'99]





# Contributions

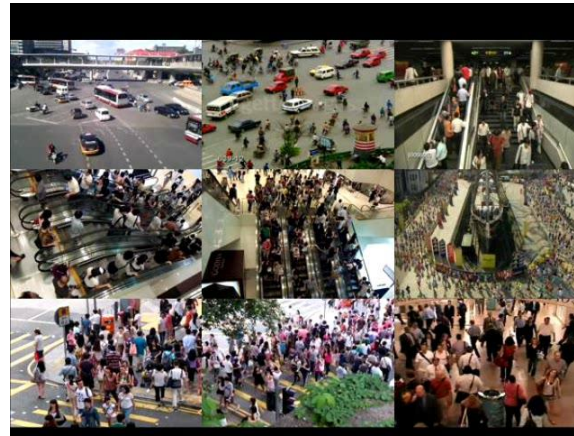
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- ▶ A new descriptor **collectiveness** to measure crowd dynamics and its efficient computation
- ▶ Definition of collectiveness: the degree of individuals acting as a union in collective motion
- ▶ A new algorithm Collective Merging to detect collective motions

Low Collectiveness



Medium Collectiveness



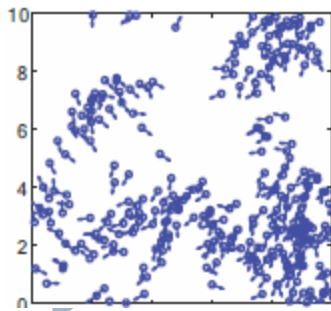
High Collectiveness



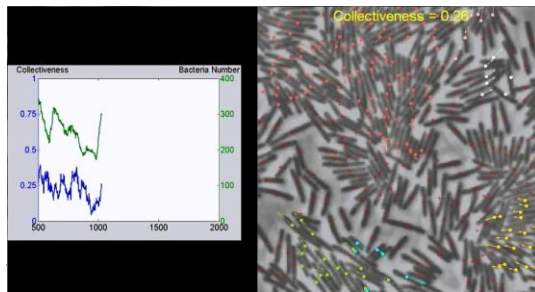
# Contributions

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- ▶ Applications on various datasets:
  - ▶ Comparing collectiveness of different crowd systems
  - ▶ Monitoring crowd dynamics
    - ▶ Transition from disordered to ordered states
    - ▶ Correlation between collectiveness and crowd density
    - ▶ Dynamic evolution of collective motion
  - ▶ Detecting collective motions in time-series data
  - ▶ Generating collective map of scenes
- ▶ Video database of evaluating crowd collectiveness with human perception as benchmark



SDP



Bacterial colony



Collective motion detection



Collective map



# Outline

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- ▶ Motivation
- ▶ **Emergence of Collective Manifold**
- ▶ Collectiveness Descriptor
- ▶ Experiments and Applications
- ▶ Conclusion



# Emergence of Collective Manifold

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Observation in different crowds:

- ▶ spatially coherent structures emerge in collective motions



# Emergence of Collective Manifold

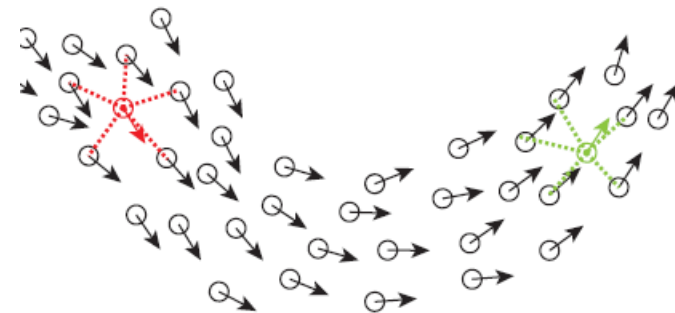
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## Structural Properties of Collective Manifolds:

- ▶ Behavior consistency in neighborhood
- ▶ Information transmission between non-neighbors

## Origins of Collective Manifolds:

- ▶ Local alignment
- ▶ Limited sensing ability of individuals

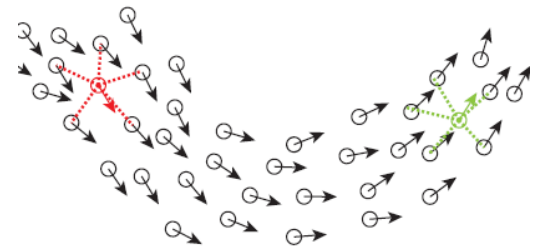


# Emergence of Collective Manifold

- Failure of existing measurement for crowd dynamics due to structural properties of the collective manifold.

Average velocity of all the individuals

$$v = \left\| \frac{1}{N} \sum_{i=1}^N \frac{v_i}{\|v_i\|} \right\|$$



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- ▶ **Collectiveness Descriptor**
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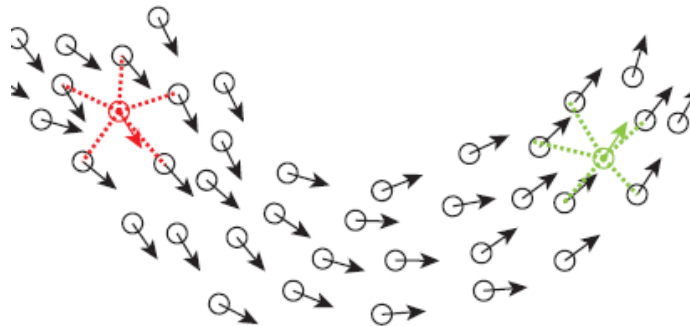




# Formulation of Collectiveness Descriptor

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- ▶ Our new collectiveness descriptor is based on the structural properties of collective manifold
- ▶ Collectiveness: the degree of individuals acting as a union in collective motion
  1. Individual collectiveness: the behavior consistency between one individual and all the other individuals
  2. Crowd collectiveness: the behavior consistency among the whole crowd of individuals

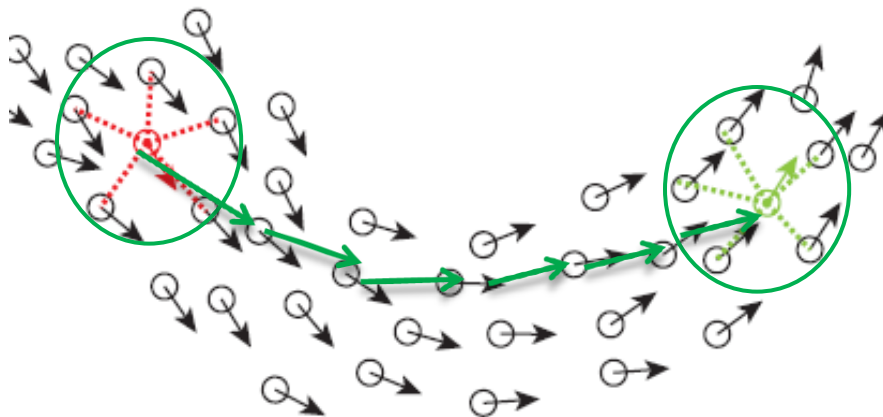


# Formulation of Collectiveness Descriptor

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## ► Steps of measuring collectiveness

- I. Behavior consistency in neighborhood
- II. Behavior consistency via paths on collective manifolds
- III. Measuring individual collectiveness
- IV. Measuring crowd collectiveness



# Behavior consistency of individuals in neighborhood

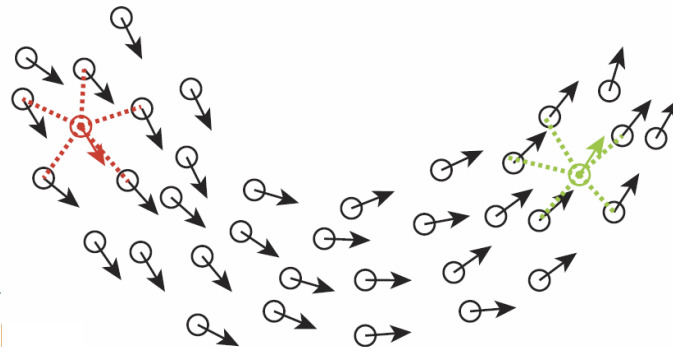
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$$w_t(i, j) = \max(C_t(i, j), 0), j \in \mathcal{N}(i)$$

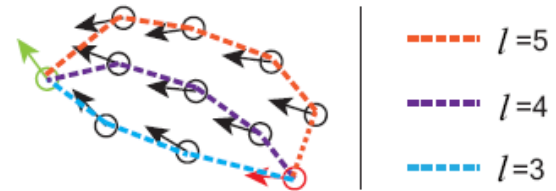
$C_t(i, j)$  is the velocity correlation at  $t$

$\mathcal{N}$  is defined as  $K$ -nearest-neighbor

- ▶ A graph is built from the crowd set  $C$  and its weighted adjacency matrix is  $\mathbf{W}$
- ▶  $K$  determines the topological range of neighborhood. Estimation of behavior consistency becomes inaccurate when out of this range.



# Behavior consistency via paths on collective manifolds



- ▶ Path: an important topological structure of graphs
- ▶ Behaviour consistency  $\nu_{\gamma_l}$  over a path of length  $l$  between individuals  $i$  and  $j$

$$\gamma_l = \{p_0 \rightarrow p_1 \rightarrow \dots \rightarrow p_l\}$$

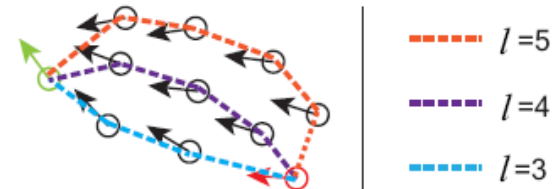
$$\nu_{\gamma_l} = \prod_{k=0}^l w_t(p_k, p_{k+1})$$

- ▶ Behaviour consistency between  $i$  and  $j$  over all the paths with length  $l$

$$\nu_l(i, j) = \sum_{\gamma_l \in \mathcal{P}_l} \nu_{\gamma_l}(i, j)$$

**Theorem 1.**  $\nu_l(i, j)$  is the  $(i, j)$  entry of matrix  $\mathbf{W}^l$ .

# Individual Collectiveness

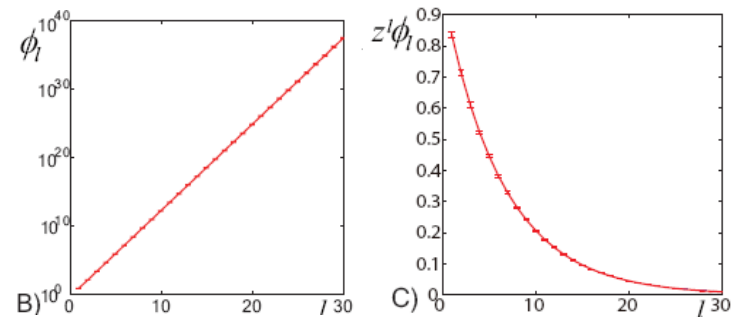


- Individual  $i$ 's collectiveness at  $l$ -path scale:

$$\phi_l(i) = \sum_{j \in \mathcal{C}} \nu_l(i, j) = [\mathbf{W}^l \mathbf{e}]_i. \quad \{\phi_1, \dots, \phi_l, \dots, \phi_\infty\}$$

- Integrate individual collectiveness at all the scales with generating function

$$\phi(i) = \sum_{l=1}^{\infty} z^l \phi_l(i) = [\mathbf{Z} \mathbf{e}]_i.$$



**Theorem 2.**  $\mathbf{Z} = (\mathbf{I} - z\mathbf{W})^{-1} - \mathbf{I}$ . It converges when  $0 < z < 1/\rho(\mathbf{W})$ .  
 $\rho(\mathbf{W})$  denotes the spectral radius of  $\mathbf{W}$ .



# Crowd Collectiveness

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$$\Phi = \frac{1}{|\mathcal{C}|} \sum_{i=1}^{|\mathcal{C}|} \phi(i) = \frac{1}{|\mathcal{C}|} \mathbf{e}^\top ((\mathbf{I} - z\mathbf{W})^{-1} - \mathbf{I})\mathbf{e}$$

## ► Properties of Collectiveness

### **Property 1. (Strong Convergence Condition)**

**Z** converges when  $z < \frac{1}{K}$

**Property 2. (Bounds of  $\Phi$ )**  $0 \leq \Phi \leq \frac{zK}{1-zK}$ , if  $z < \frac{1}{K}$ .

### **Property 3. (Upper bound of entries of **Z**)**

$\varpi_{i,j} < \frac{z}{1-zK}$ , for every entry  $(i,j)$  of **Z**.



# Collective Merging

- ▶ The algorithm to detect collective motions from moving keypoints

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**Algorithm 1** Collective Merging

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INPUT:  $\{\mathbf{x}_i, \mathbf{v}_i | i \in \mathcal{C}\}_t$ .

1: Compute  $\mathbf{W}$  from  $K$ -NN using Eq. 1.

2:  $\mathbf{Z} = (\mathbf{I} - z\mathbf{W})^{-1} - \mathbf{I}$ .

3: Set the entry  $\mathbf{Z}(i, j)$  to 1 if  $\mathbf{Z}(i, j) \geq \kappa$ , otherwise to 0.

4: Extract the connected components of the thresholded  $\mathbf{Z}$ .

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# Outline

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- ▶ Motivation
- ▶ Emergence of Collective Manifold
- ▶ Collectiveness Descriptor
- ▶ **Applications and Experiments**
  - ▶ Evaluation on Self-Driven Particles
  - ▶ Comparing with Human Perception
  - ▶ Detecting Collective Motions in Videos
  - ▶ Analyzing Collective Motions in Bacteria
  - ▶ Generating Collective Map of Scenes
- ▶ Conclusion

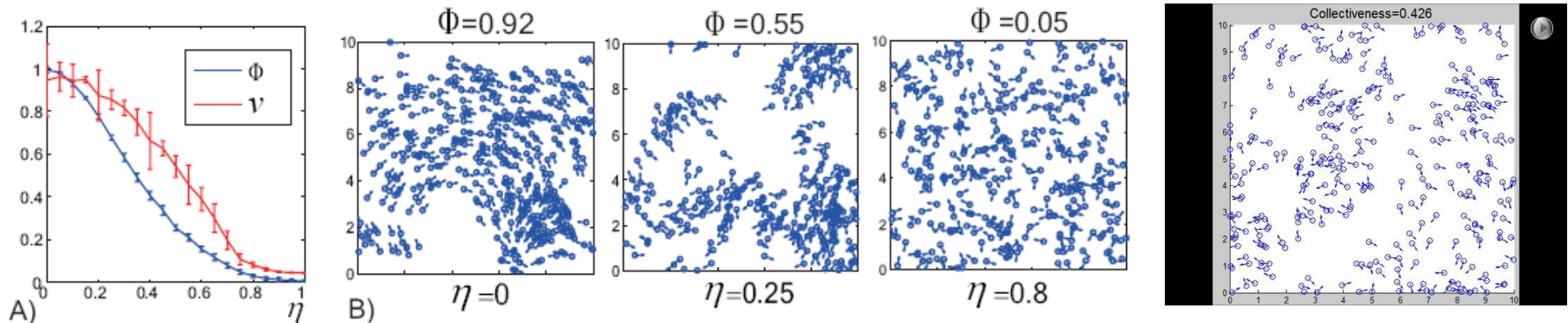


# Evaluation on Self-Driven Particles (SDP)

- SDP is a simulation model for collective motion of crowd.

$$\theta_i(t+1) = \langle \theta_j(t) \rangle_{j \in \mathcal{N}(i)} + \Delta\theta \quad \leftarrow [-\eta\pi, \eta\pi]$$

- Results of  $\Phi$  and  $\mathcal{V}$  under different noise level  $\eta$ .

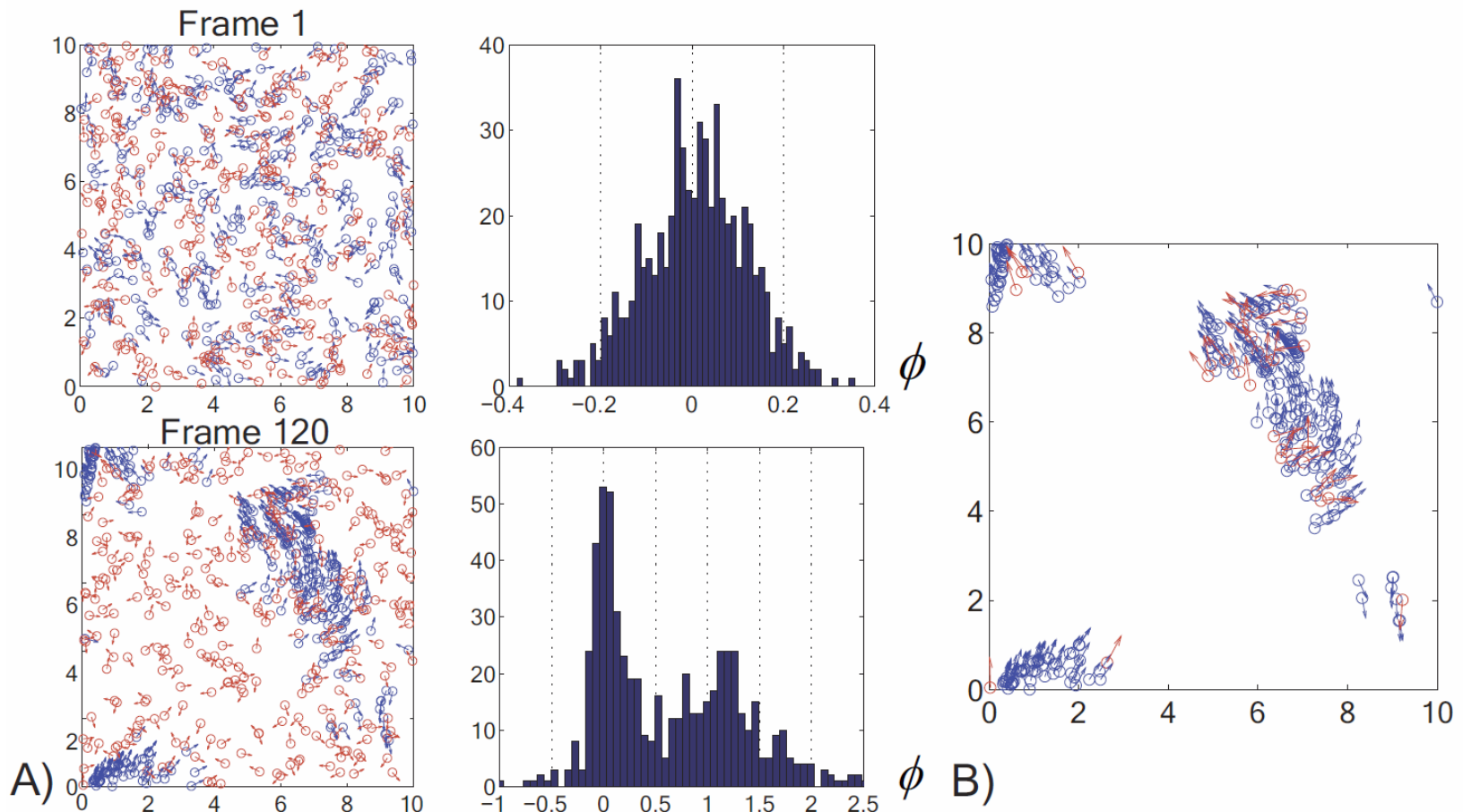


$\Phi$ : our collectiveness descriptor

$\mathcal{V}$ : average velocity used in existing scientific studies

# Evaluation on Self-Driven Particles

## ► Mixing SDP with outliers (random walk noise)





# Comparing with Human Perception

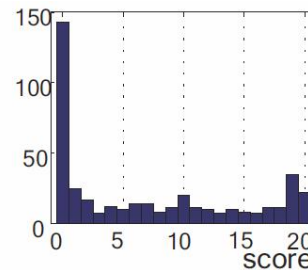
## Collective Motion Database: a new video dataset

- ▶ 413 video clips from 62 crowded scenes, 10 labelers.
- ▶ Label each video into three categories:

High Collectiveness: 2

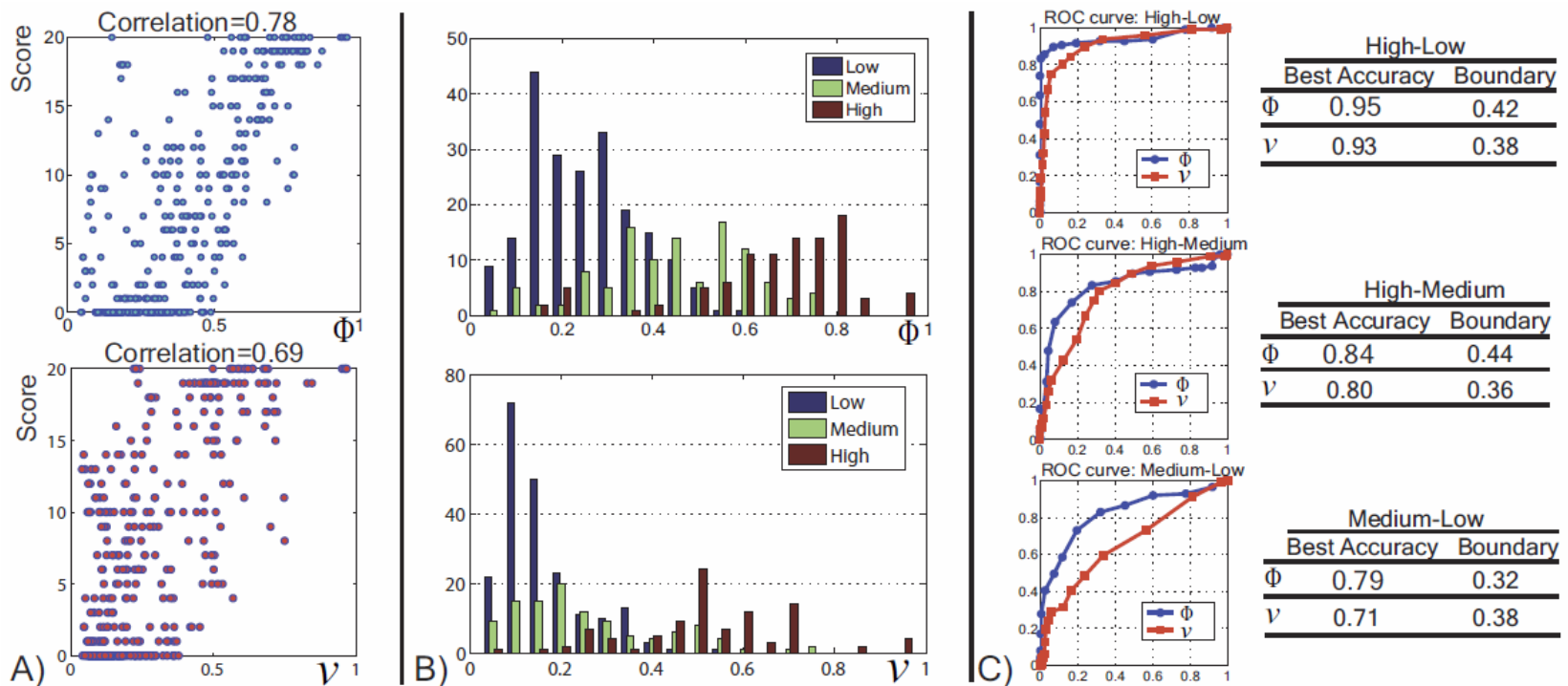
Medium Collectiveness: 1

Low Collectiveness: 0



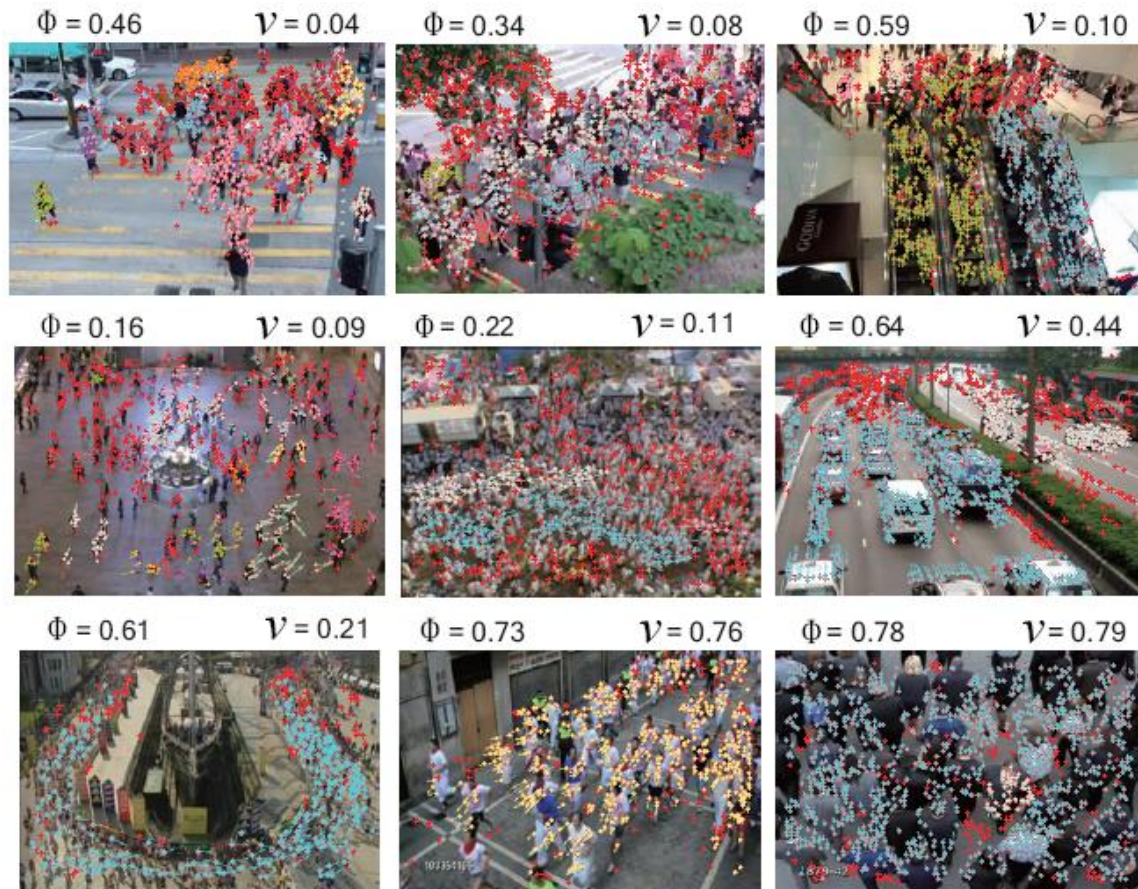
# Comparing with Human Perception

- Our collectiveness descriptor is more consistent to human perception for collective motion than the average velocity.



# Detecting Collective Motions in Videos

## ► Results on videos from Collective Motion Database





# Detecting Collective Motions in Videos

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## ► Demo videos



# Detecting Collective Motions in Videos

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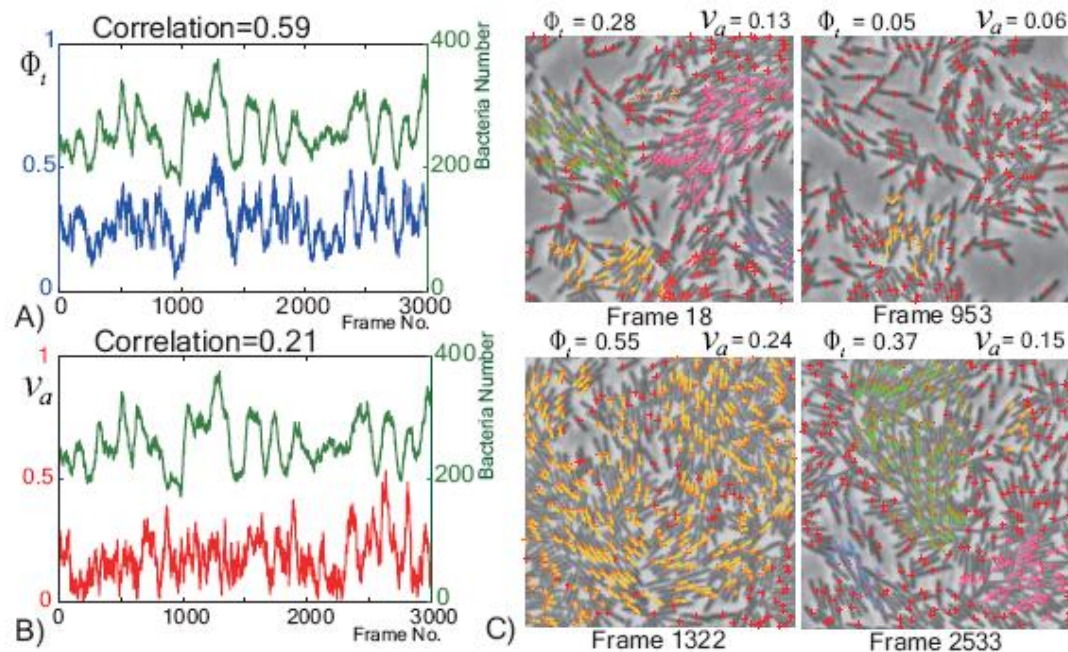
- Monitoring crowd dynamics in videos





# Analyzing Collective Motions in Bacteria

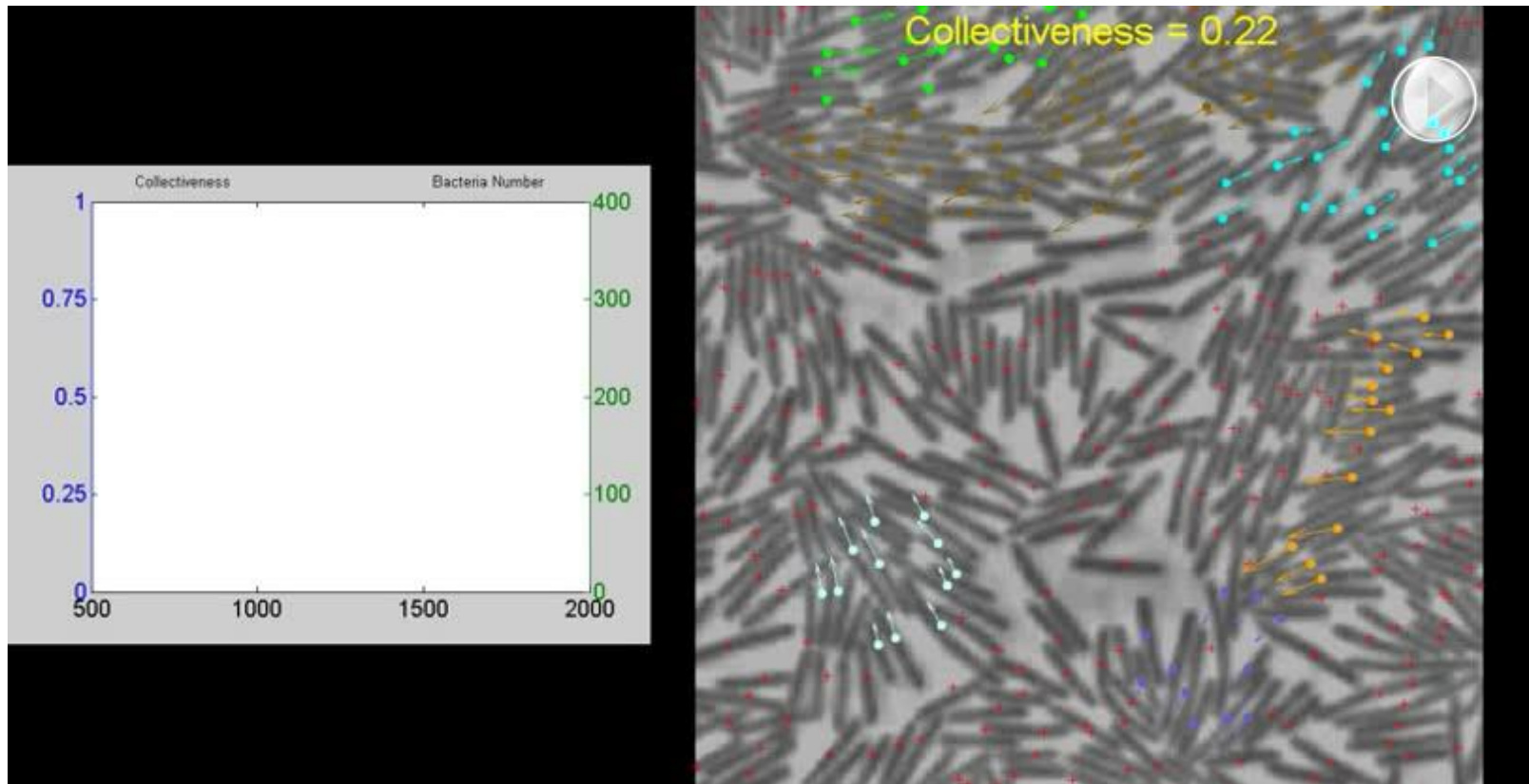
- ▶ Measuring collectiveness of bacteria motion.
- ▶ Detecting collective motions in bacterial colony



Wild-type *Bacillus subtilis* colony

# Analyzing Collective Motions in Bacteria

- ▶ Measuring collectiveness of bacteria motion
- ▶ Detecting collective motions in bacterial colony



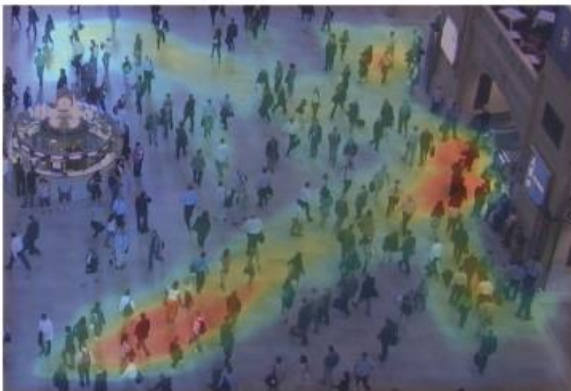
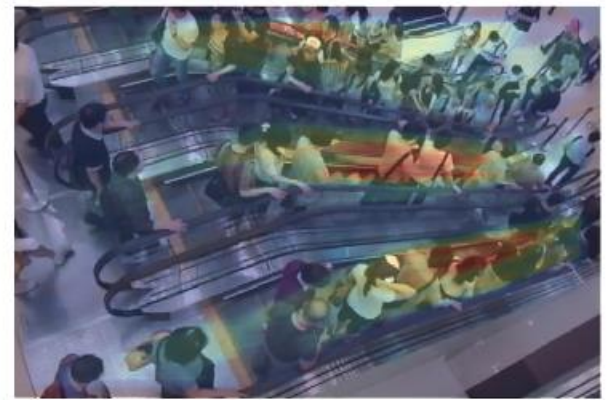
H. Zhang, A. Ber, E. Florin, and H. Swinney.

Collective motion and density fluctuations in bacterial colonies. *PNAS*, 2010

# Generating Collective Map of Scenes

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- Spatial distribution of collectiveness accumulated over an extended period



# Conclusion

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- ▶ A new collectiveness descriptor to characterize crowd dynamics
  - ▶ A new algorithm Collective Merging to detect collective motions
  - ▶ Applications:
    1. Comparing collectiveness of different crowd systems
    2. Monitoring crowd dynamics
    3. Detecting collective motions in time-series data
    4. Generating collective map of scenes
  - ▶ Future works
    - ▶ Extend to a spectrum vector of characterizing collectiveness at different length scales
    - ▶ Enhance the descriptive power by modeling the spatial and temporal variations of collectiveness
    - ▶ Cross-scene crowd video retrieval, saliency detection, abnormality detection
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# Acknowledgement

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- ▶ Thank Prof. Hepeng Zhang for sharing the bacteria colony data. Thank Deli Zhao and Wei Zhang for valuable discussions.





# Any questions?

Datasets and code are released. Project page is

<http://mmlab.ie.cuhk.edu.hk/project/collectiveness/>

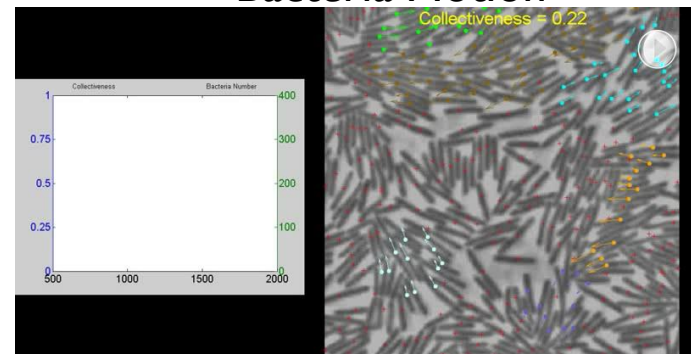
Fish School



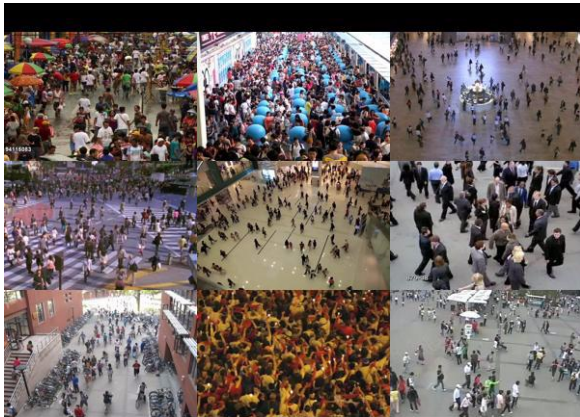
Human Crowd



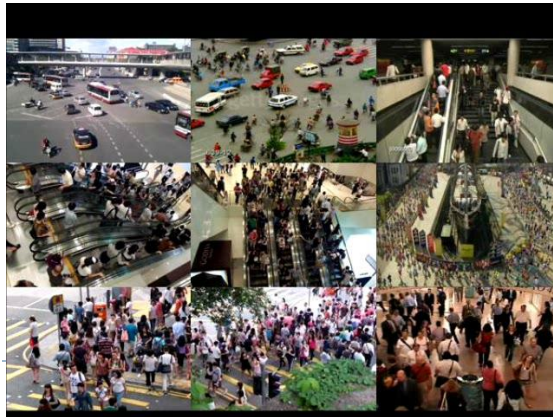
Bacteria Motion



Low Collectiveness



Medium Collectiveness



High Collectiveness

