

Measuring Crowd Collectiveness

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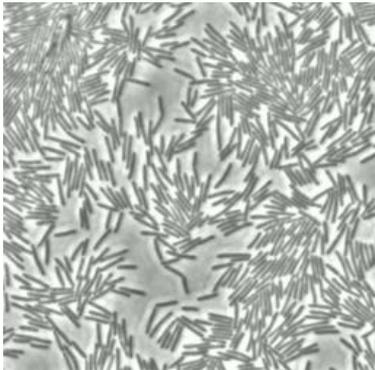
Outline

- ▶ **Motivation**
- ▶ Emergence of Collective Manifold
- ▶ Collectiveness Descriptor
- ▶ Experiments and Applications
- ▶ Conclusion



Collective Crowd Behaviors

- ▶ Complex crowd behaviours may result from repeated simple interactions among neighboring individuals without centralized coordination
- ▶ Generate complex patterns, quickly process information, engage in collective decision making



Bacteria colony



Fish school



Traffic flow



Human crowd



Human crowd



Human crowd

Scientific Studies on Collective Behaviours

- ▶ Empirical studies on various crowd systems: bacterial colonies, locust swarm, fish shoals and bird flocks
 - ▶ Criticality of crowd density [Zhang et al. 2010]
 - ▶ Phase transition [Vicsek et al. 1995]
 - ▶ Self-organization [Couzin and Krause 2003]
- ▶ Different models are proposed for simulation and understanding the mechanism of collective behaviours
 - ▶ Self-driven propelled particle models [Vicsek'95, Chate'95]
 - ▶ Maximum entropy model [Bialek et al. 2011]
 - ▶ Differential equations of continuum [Toner and Tu, 1998]
- ▶ Complex networks: detecting community with shared collective behaviours [Girvan'02, Palla'07]



Collective Motion Analysis in Vision

- ▶ **Learn global motion patterns of crowd behaviours**
 - ▶ Ali CVPR'07, Wang CVPR'07, Lin CVPR'09, Hospedales ICCV'09
 - ▶ Mehran ECCV'10, Emonet CVPR'11
- ▶ **Detect coherent or incoherent motions from crowds**
 - ▶ Rabound CVPR'06, Chan PAMI'08, Kratz CVPR'09, Rodriguez ICCV'09
 - ▶ Mahadevan CVPR'10, Wu CVPR'10, Saligrama CVPR'12, Zhou ECCV'12
- ▶ **Analyze interactions among individuals in crowds**
 - ▶ Mehran CVPR'09, Scovanner ICCV'09, Pellegrini ICCV'09
 - ▶ Yamaguchi CVPR'11, Kratz ECCV'12
- ▶ **Detect social groups**
 - ▶ Lan TPAMI'11, Ge TPAMI'11, Chang ICCV'11

The models and descriptors are scene-specific and cannot be used to compare behaviours of different crowd systems



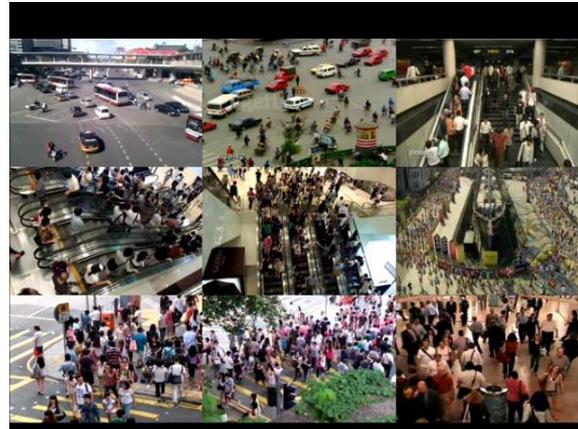
Contributions

- ▶ A new descriptor **collectiveness** to measure crowd dynamics and its efficient computation
- ▶ Definition of collectiveness: the degree of individuals acting as a union in collective motion
- ▶ A new algorithm Collective Merging to detect collective motions

Low Collectiveness



Medium Collectiveness

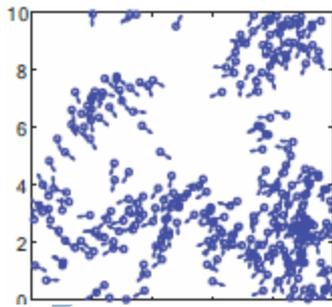


High Collectiveness

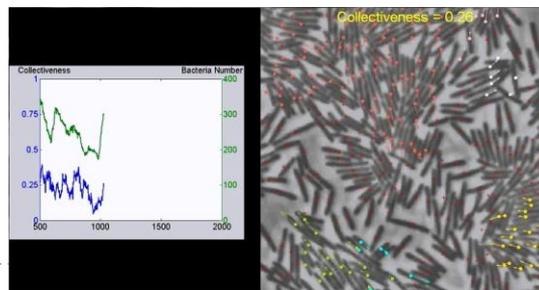


Contributions

- ▶ Applications on various datasets:
 - ▶ Comparing collectiveness of different crowd systems
 - ▶ Monitoring crowd dynamics
 - ▶ Transition from disordered to ordered states
 - ▶ Correlation between collectiveness and crowd density
 - ▶ Dynamic evolution of collective motion
 - ▶ Detecting collective motions in time-series data
 - ▶ Generating collective map of scenes
- ▶ Video database of evaluating crowd collectiveness with human perception as benchmark



SDP



Bacterial colony



Collective motion detection



Collective map

Outline

- ▶ Motivation
- ▶ **Emergence of Collective Manifold**
- ▶ Collectiveness Descriptor
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Emergence of Collective Manifold

Observation in different crowds:

- ▶ spatially coherent structures emerge in collective motions



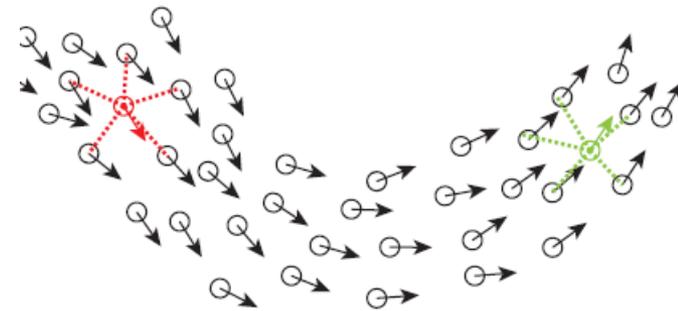
Emergence of Collective Manifold

Structural Properties of Collective Manifolds:

- ▶ Behavior consistency in neighborhood
- ▶ Information transmission between non-neighbors

Origins of Collective Manifolds:

- ▶ Local alignment
- ▶ Limited sensing ability of individuals

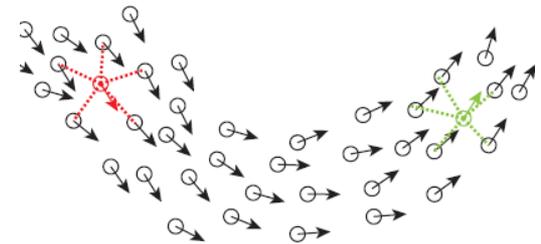


Emergence of Collective Manifold

- ▶ Failure of existing measurement for crowd dynamics due to structural properties of the collective manifold.

Average velocity of all the individuals

$$v = \left\| \frac{1}{N} \sum_{i=1}^N \frac{v_i}{\|v_i\|} \right\|$$



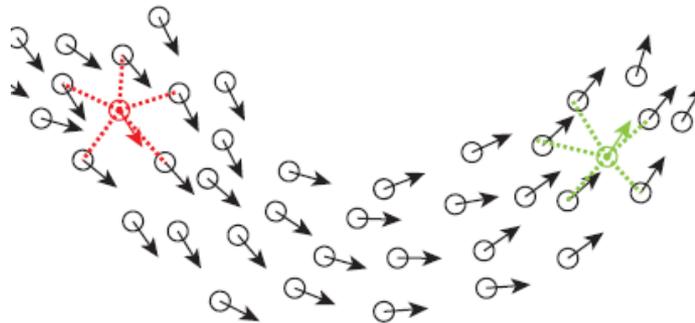
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- ▶ Emergence of Collective Manifold
- ▶ **Collectiveness Descriptor**
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Formulation of Collectiveness Descriptor

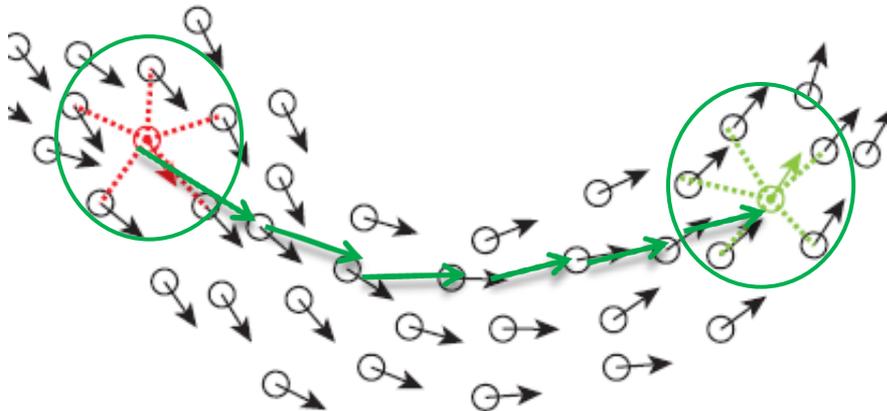
- ▶ Our new collectiveness descriptor is based on the structural properties of collective manifold
- ▶ Collectiveness: the degree of individuals acting as a union in collective motion
 1. Individual collectiveness: the behavior consistency between one individual and all the other individuals
 2. Crowd collectiveness: the behavior consistency among the whole crowd of individuals



Formulation of Collectiveness Descriptor

► Steps of measuring collectiveness

- I. Behavior consistency in neighborhood
- II. Behavior consistency via paths on collective manifolds
- III. Measuring individual collectiveness
- IV. Measuring crowd collectiveness



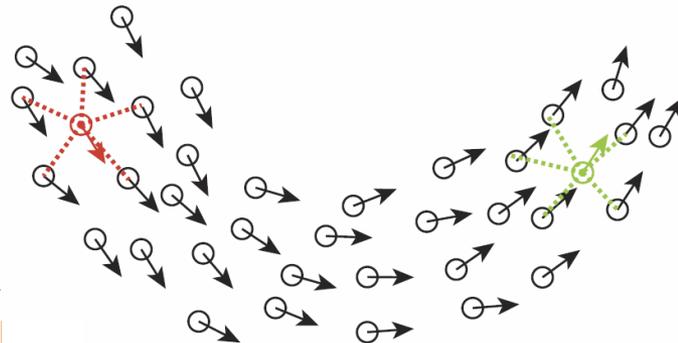
Behavior consistency of individuals in neighborhood

$$w_t(i, j) = \max(C_t(i, j), 0), j \in \mathcal{N}(i)$$

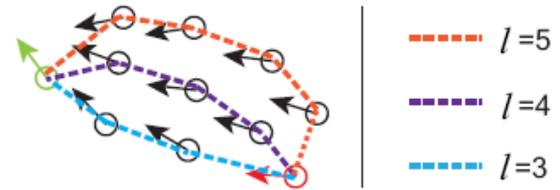
$C_t(i, j)$ is the velocity correlation at t

\mathcal{N} is defined as K -nearest-neighbor

- ▶ A graph is built from the crowd set C and its weighted adjacency matrix is \mathbf{W}
- ▶ K determines the topological range of neighborhood. Estimation of behavior consistency becomes inaccurate when out of this range.



Behavior consistency via paths on collective manifolds



- ▶ Path: an important topological structure of graphs
- ▶ Behaviour consistency ν_{γ_l} over a path of length l between individuals i and j

$$\gamma_l = \{p_0 \rightarrow p_1 \rightarrow \dots \rightarrow p_l\}$$

$$\nu_{\gamma_l} = \prod_{k=0}^{l-1} w_t(p_k, p_{k+1})$$

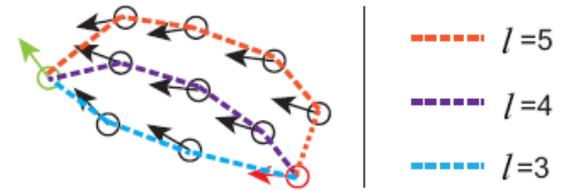
- ▶ Behaviour consistency between i and j over all the paths with length l

$$\nu_l(i, j) = \sum_{\gamma_l \in \mathcal{P}_l} \nu_{\gamma_l}(i, j)$$

Theorem 1. $\nu_l(i, j)$ is the (i, j) entry of matrix \mathbf{W}^l .



Individual Collectiveness

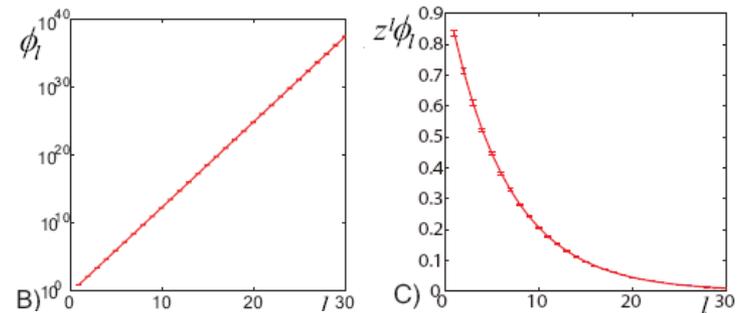


- ▶ Individual i 's collectiveness at l -path scale:

$$\phi_l(i) = \sum_{j \in \mathcal{C}} \nu_l(i, j) = [\mathbf{W}^l \mathbf{e}]_i. \quad \{\phi_1, \dots, \phi_l, \dots, \phi_\infty\}$$

- ▶ Integrate individual collectiveness at all the scales with generating function

$$\phi(i) = \sum_{l=1}^{\infty} z^l \phi_l(i) = [\mathbf{Z} \mathbf{e}]_i.$$



Theorem 2. $\mathbf{Z} = (\mathbf{I} - z\mathbf{W})^{-1} - \mathbf{I}$. It converges when $0 < z < 1/\rho(\mathbf{W})$.
 $\rho(\mathbf{W})$ denotes the spectral radius of \mathbf{W} .

Crowd Collectiveness

$$\Phi = \frac{1}{|\mathcal{C}|} \sum_{i=1}^{|\mathcal{C}|} \phi(i) = \frac{1}{|\mathcal{C}|} \mathbf{e}^\top ((\mathbf{I} - z\mathbf{W})^{-1} - \mathbf{I})\mathbf{e}$$

► Properties of Collectiveness

Property 1. (Strong Convergence Condition)

\mathbf{Z} converges when $z < \frac{1}{K}$

Property 2. (Bounds of Φ) $0 \leq \Phi \leq \frac{zK}{1-zK}$, if $z < \frac{1}{K}$.

Property 3. (Upper bound of entries of \mathbf{Z})

$\varpi_{i,j} < \frac{z}{1-zK}$, for every entry (i,j) of \mathbf{Z} .



Collective Merging

- ▶ The algorithm to detect collective motions from moving keypoints

Algorithm 1 Collective Merging

INPUT: $\{\mathbf{x}_i, \mathbf{v}_i | i \in \mathcal{C}\}_t$.

1: Compute \mathbf{W} from K -NN using Eq. 1.

2: $\mathbf{Z} = (\mathbf{I} - z\mathbf{W})^{-1} - \mathbf{I}$.

3: Set the entry $\mathbf{Z}(i, j)$ to 1 if $\mathbf{Z}(i, j) \geq \kappa$, otherwise to 0.

4: Extract the connected components of the thresholded \mathbf{Z} .



Outline

- ▶ Motivation
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- ▶ Collectiveness Descriptor
- ▶ **Applications and Experiments**
 - ▶ Evaluation on Self-Driven Particles
 - ▶ Comparing with Human Perception
 - ▶ Detecting Collective Motions in Videos
 - ▶ Analyzing Collective Motions in Bacteria
 - ▶ Generating Collective Map of Scenes
- ▶ Conclusion

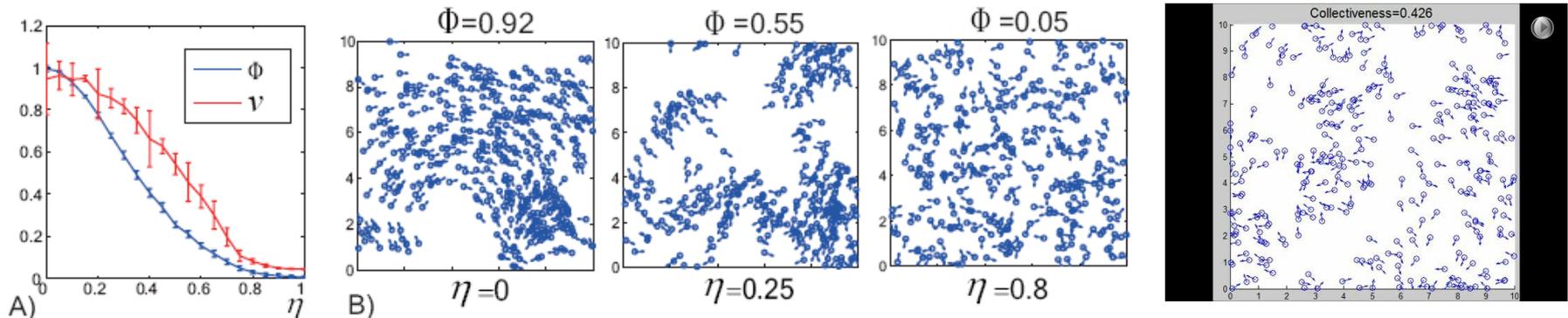


Evaluation on Self-Driven Particles (SDP)

- ▶ SDP is a simulation model for collective motion of crowd.

$$\theta_i(t + 1) = \langle \theta_j(t) \rangle_{j \in \mathcal{N}(i)} + \Delta\theta \quad \leftarrow [-\eta\pi, \eta\pi].$$

- ▶ Results of Φ and ν under different noise level η .

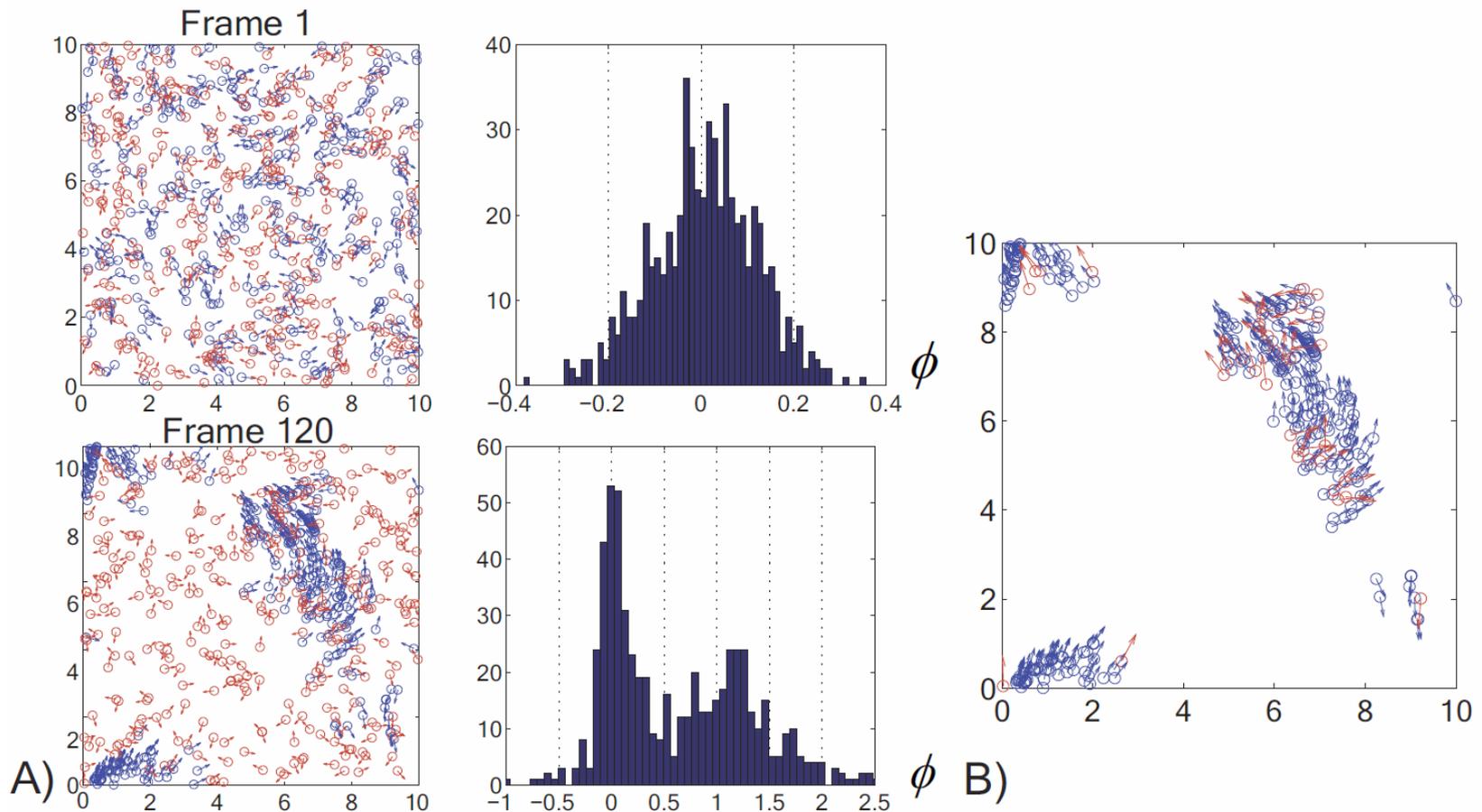


Φ : our collectiveness descriptor

ν : average velocity used in existing scientific studies

Evaluation on Self-Driven Particles

- ▶ Mixing SDP with outliers (random walk noise)



Comparing with Human Perception

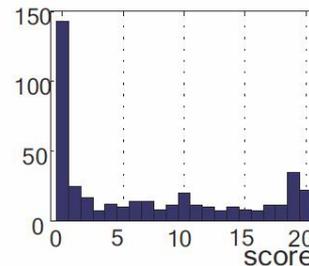
Collective Motion Database: a new video dataset

- ▶ 413 video clips from 62 crowded scenes, 10 labelers.
- ▶ Label each video into three categories:

High Collectiveness: 2

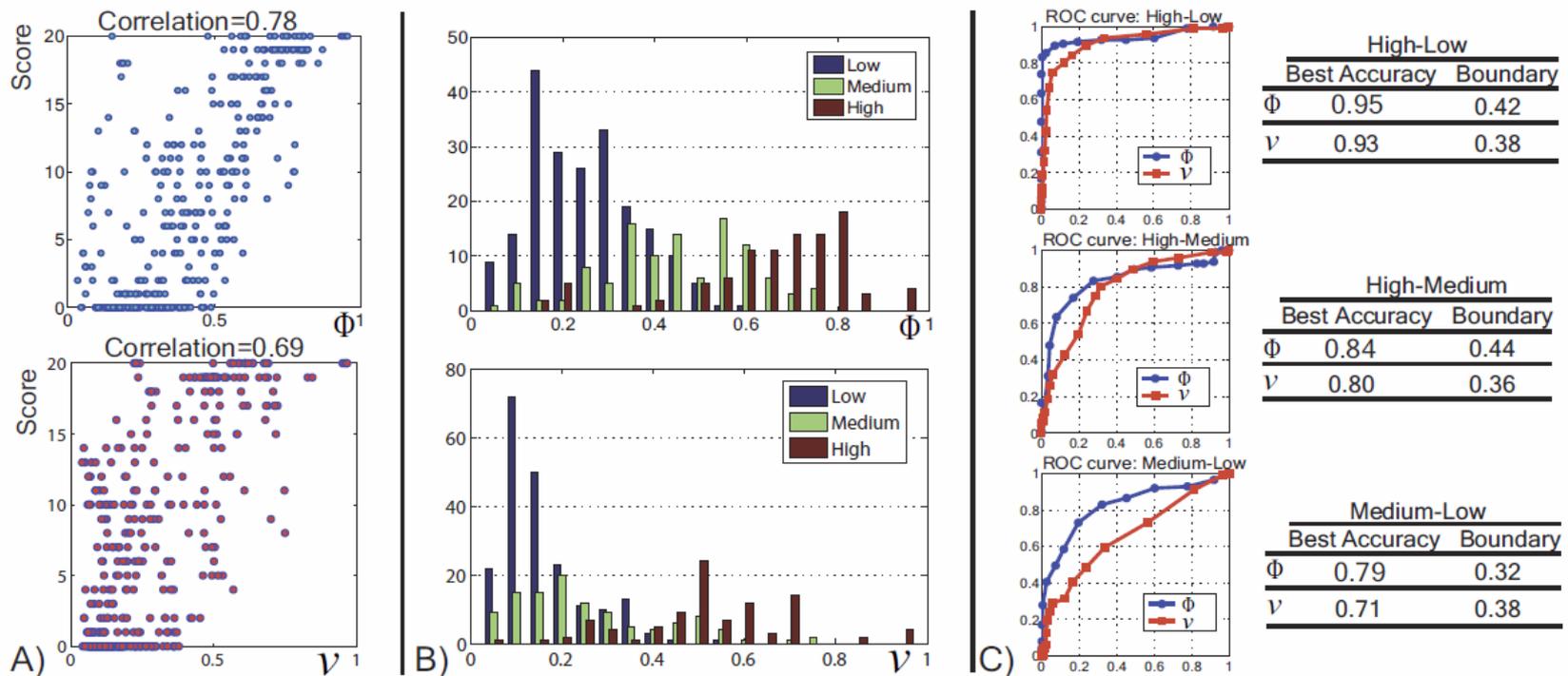
Medium Collectiveness: 1

Low Collectiveness: 0



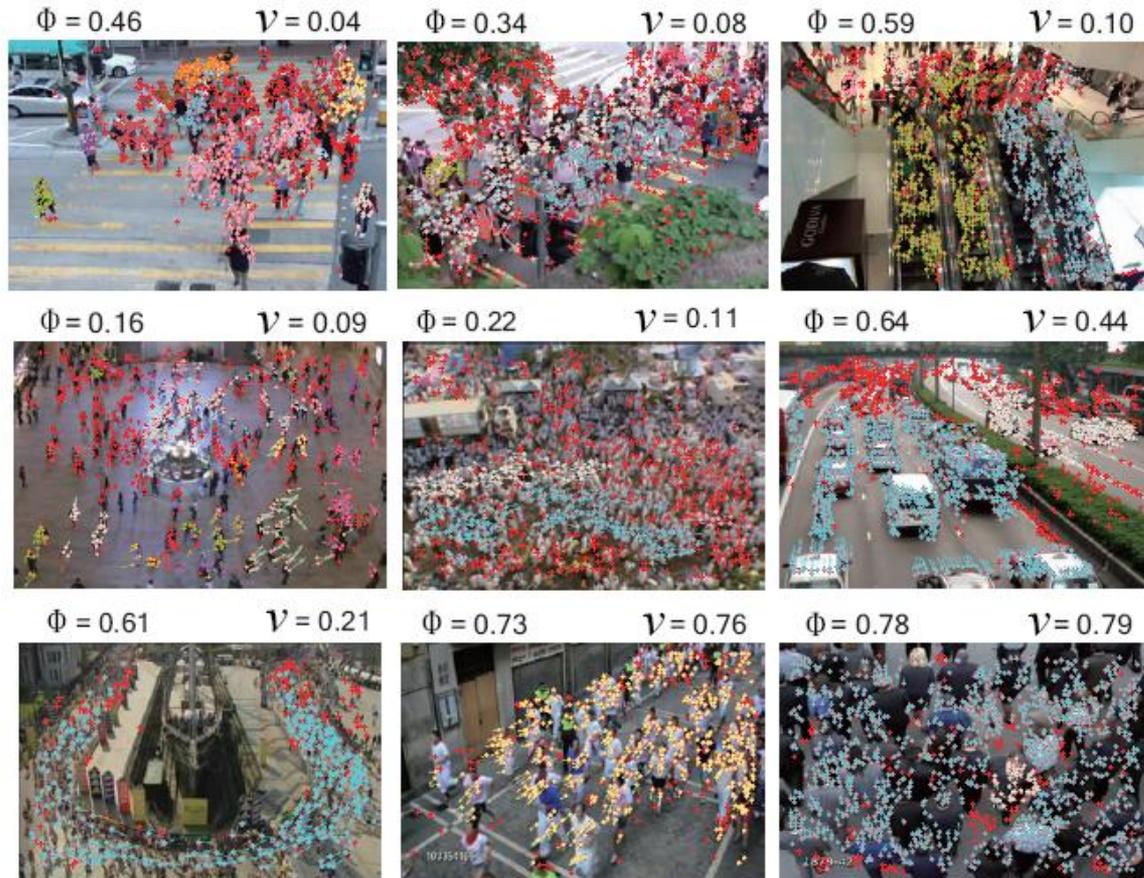
Comparing with Human Perception

- ▶ Our collectiveness descriptor is more consistent to human perception for collective motion than the average velocity.



Detecting Collective Motions in Videos

► Results on videos from Collective Motion Database



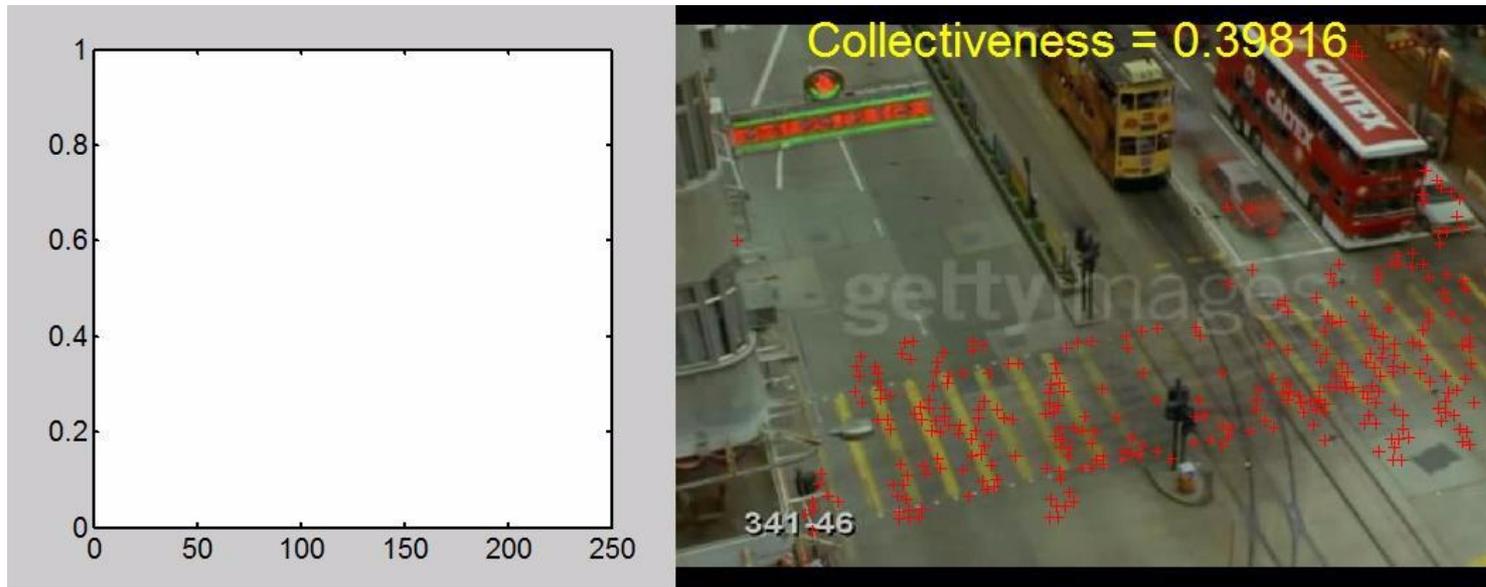
Detecting Collective Motions in Videos

▶ Demo videos



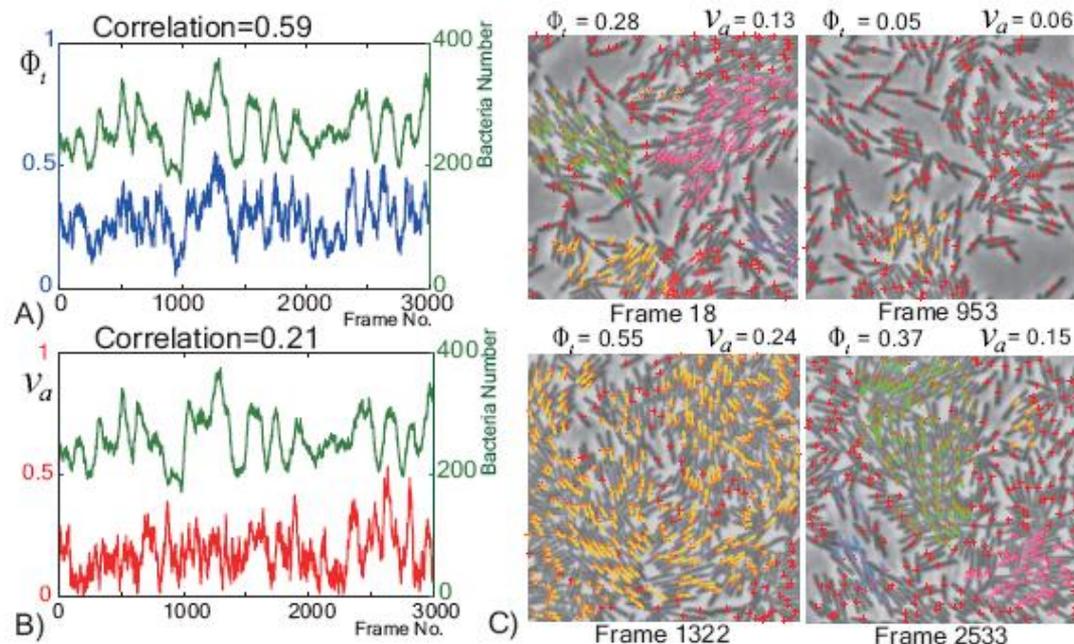
Detecting Collective Motions in Videos

- ▶ Monitoring crowd dynamics in videos



Analyzing Collective Motions in Bacteria

- ▶ Measuring collectiveness of bacteria motion.
- ▶ Detecting collective motions in bacterial colony



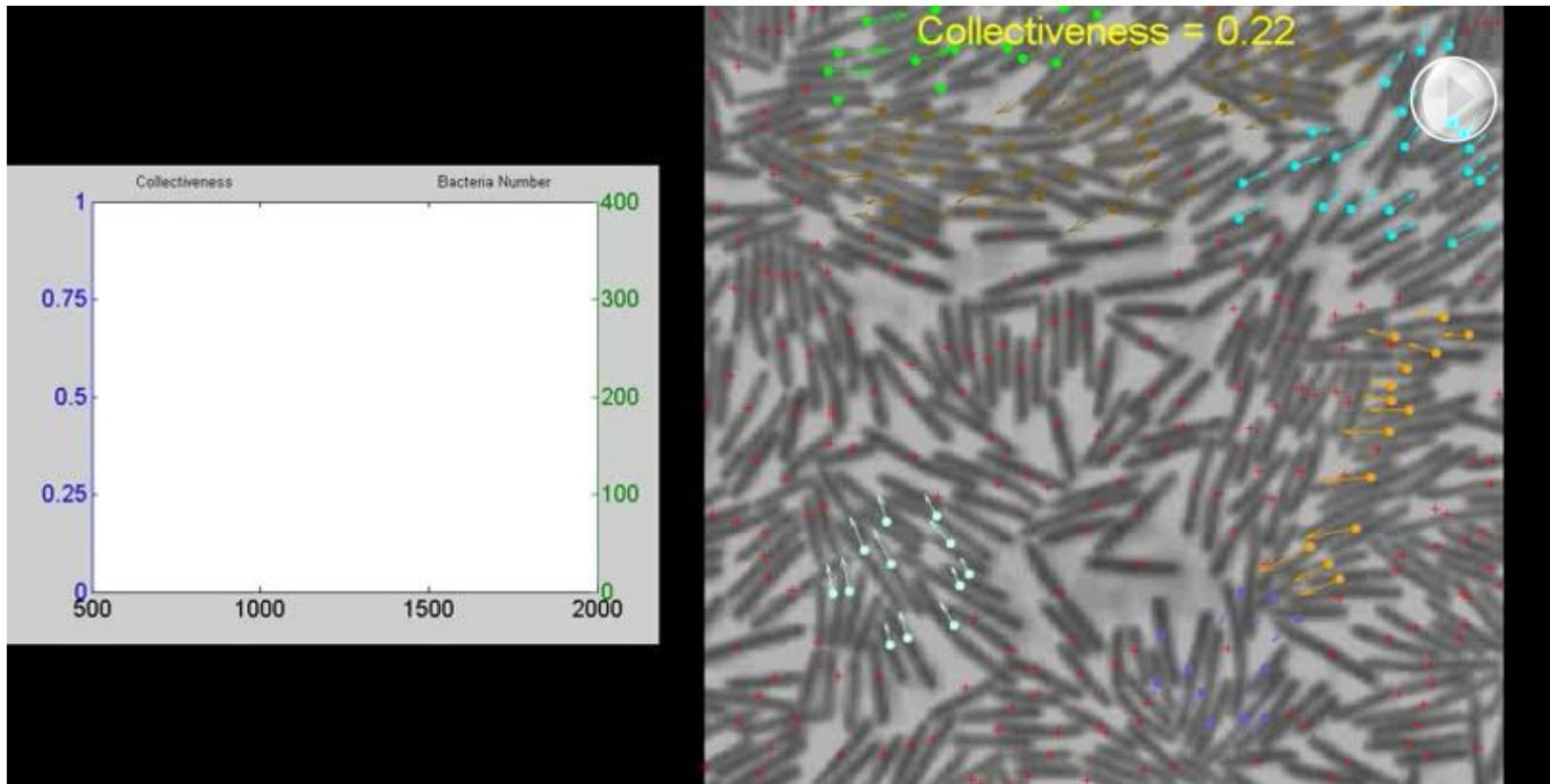
Wild-type *Bacillus subtilis* colony

H. Zhang, A. Ber, E. Florin, and H. Swinney.

Collective motion and density fluctuations in bacterial colonies. *PNAS*, 2010

Analyzing Collective Motions in Bacteria

- ▶ Measuring collectiveness of bacteria motion
- ▶ Detecting collective motions in bacterial colony

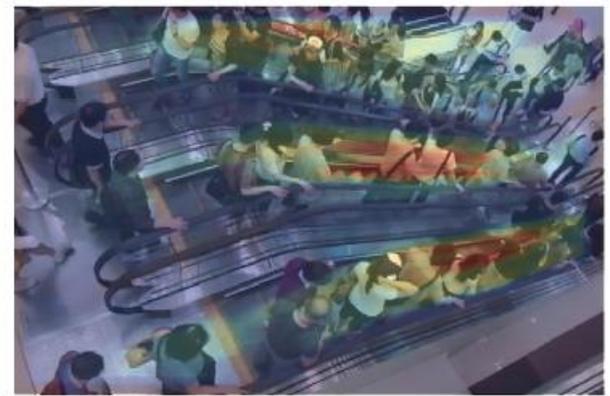


▶ H. Zhang, A. Ber, E. Florin, and H. Swinney.

Collective motion and density fluctuations in bacterial colonies. *PNAS*, 2010

Generating Collective Map of Scenes

- ▶ Spatial distribution of collectiveness accumulated over an extended period



Conclusion

- ▶ A new collectiveness descriptor to characterize crowd dynamics
 - ▶ A new algorithm Collective Merging to detect collective motions
 - ▶ Applications:
 1. Comparing collectiveness of different crowd systems
 2. Monitoring crowd dynamics
 3. Detecting collective motions in time-series data
 4. Generating collective map of scenes
 - ▶ Future works
 - ▶ Extend to a spectrum vector of characterizing collectiveness at different length scales
 - ▶ Enhance the descriptive power by modeling the spatial and temporal variations of collectiveness
 - ▶ Cross-scene crowd video retrieval, saliency detection, abnormality detection
-

Acknowledgement

- ▶ Thank Prof. Hepeng Zhang for sharing the bacteria colony data. Thank Deli Zhao and Wei Zhang for valuable discussions.



Any questions?

Datasets and code are released. Project page is

<http://mmlab.ie.cuhk.edu.hk/project/collectiveness/>

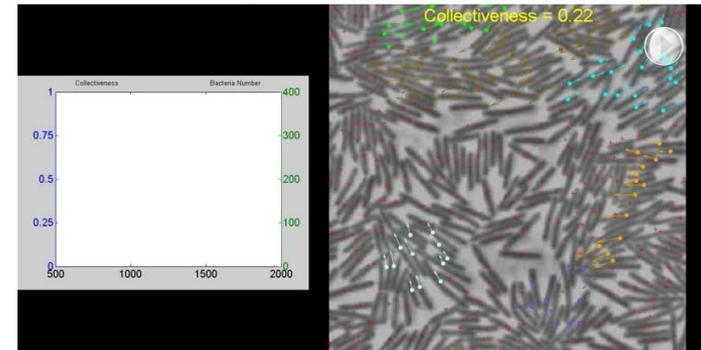
Fish School



Human Crowd



Bacteria Motion



Low Collectiveness



Medium Collectiveness



High Collectiveness

